A cross-over integration between two best-of-breed products:

DiSTI’s VE Studio classroom training platform and Design Interactive’s AUGMENTOR hands-on training authoring system.

**VE Studio**
- Desktop classroom with student and instructor stations.
- VR procedural vignettes to enhance student immersion and engagement.
- Relational database correlates all requirements, 30 objects, support equipment, properties, behaviors and constraints.

**AUGMENTOR**
- Information placed on/near actual equipment.
- Task steps and decision points are sequenced and placed spatially.
- Authoring capability allows experts to create videos, import pictures, embed animated holograms, and leave virtual sticky notes.

**Empowers Developers**
Allows developers to easily transition VE Studio content from the classroom to the hands-on experience in augmented reality on Hololens and Mobile devices.

**Transforms Classrooms**
Allows developers to easily transition VE Studio content from the classroom to the hands-on experience in augmented reality on Hololens and Mobile devices.

**Amplifies Capabilities**
Allows developers to easily transition VE Studio content from the classroom to the hands-on experience in augmented reality on Hololens and Mobile devices.

**Revolutionizes Learning**
Adds the ability to transition this content back from the flight line and feed it into the VE Studio relational database repository, keeping the classroom training content current, relevant, and comprehensive.

Learn more at: https://youtu.be/gF-b8vlLn6U